

48203100 HOT MIX ASPHALT SHOULDERS (CONTD)

		STATION	TO	STATION	LENGTH (FOOT)	WIDTH (FOOT)	AREA (SQ YD)	SHOULDER THICKNESS (INCHES)	48203100 HMA SHLD (TON)	40600100 BIT MATLS PR CT (GAL)	40600300 AGG PR CT (TONS)
I-57/ US 45 INTERCHANGE (CHAMPAIGN)											
RAMP CB	LT	0+00.00		LT 8+14.67	814.67	10	905.2	2.25	114.1	90.5	1.8
RAMP CB	LT	20+11.22		LT 30+44.39	1033.17	10	1148.0	2.25	144.6	114.8	2.3
RAMP CB	RT	20+11.22		RT 29+19.10	907.88	4	403.5	2.25	50.8	40.4	0.8
RAMP BD	RT	0+00.00		RT 6+72.59	672.59	10	747.3	2.25	94.2	74.7	1.5
RAMP BD	RT	46+72.59		RT 55+35.44	862.85	10	958.7	2.25	120.8	95.9	1.9
RAMP BD	LT	46+79.71		LT 55+35.44	855.73	4	380.3	2.25	47.9	38.0	0.8
RAMP AC	LT	0+00.00		LT 15+35.38	1535.38	10	1708.0	2.25	215.0	170.6	3.4
RAMP AC	RT	6+72.59		RT 15+35.38	862.79	4	383.5	2.25	48.3	38.3	0.8
RAMP DA	LT	60+13.19		LT 69+06.41	893.22	4	397.0	2.25	50.0	39.7	0.8
RAMP DA	RT	60+13.19		RT 70+30.33	1017.14	10	1130.2	2.25	142.4	113.0	2.3
RAMP DA	RT	0+00.00		RT 9+49.95	949.95	10	1055.5	2.25	133.0	105.6	2.1
SUB-TOTAL =									1,161.1	921.5	18.4
I-57 REST AREA RAMPS (CHAMPAIGN)											
NB ENTR RMP	RT	184+27.52		RT 191+73.60	746.08	10	829.0	1.50	69.6	82.9	1.7
NB EXIT RMP	RT	208+27.29		RT 220+28.13	1200.84	10	1334.3	1.50	112.1	133.4	2.7
SB EXIT RMP	LT	118+75.85		RT 132+10.35	1334.50	10	1482.8	1.50	124.6	148.3	3.0
SB ENTR RMP	LT	147+69.00		LT 155+00.00	731.00	10	812.2	1.50	68.2	81.2	1.6
SUB-TOTAL =									374.5	445.8	8.9
TOTAL =									19,551.8	21,708.6	434.2
USE =									19,552.0	21,709.0	434.0

• CHAMPAIGN & DOUGLAS

FILE NAME =	USER NAME = shererjm	DESIGNED - JMS	REVISED -	STATE OF ILLINOIS DEPARTMENT OF TRANSPORTATION	SCHEDULES OF QUANTITIES			F.A.I. RTE.	SECTION	COUNTY	TOTAL SHEETS	SHEET NO.
ct:\pw\work\PWIDOT\SHERERJM\d0134546\0570251-shr-schedules.dgn	DRAWN - N/A	REVISED -	57					(21-28,21-10-29,10-30)RS-1	*	115	28	
PLOT SCALE = 100.0000' / IN.	CHECKED - N/A	REVISED -	CONTRACT NO. 70251									
PLOT DATE = 12/4/2009	DATE - 110509	REVISED -	SCALE: N/A		SHEET NO. 9 OF 16 SHEETS	STA.	TO STA.	ILLINOIS FED. AID PROJECT				