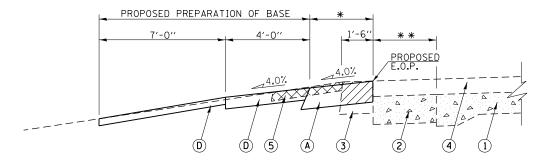
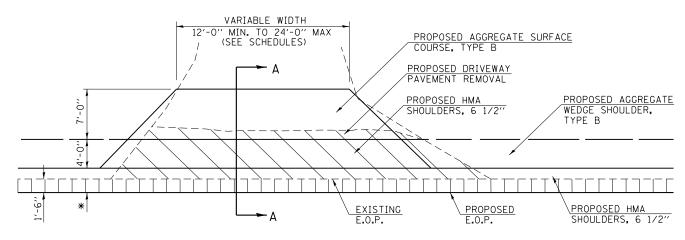


SECTION A-A FOR EX EARTH / AGGREGATE FE



SECTION A-A FOR EX EARTH / AGGREGATE PE

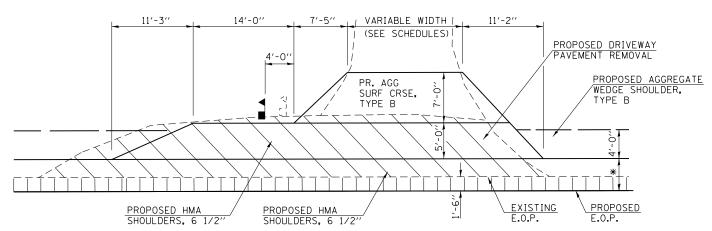


PLAN VIEW - EARTH / AGGREGATE P.E.

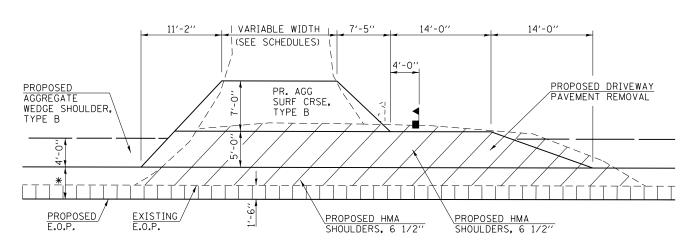
LEGEND

- 1 EXISTING P.C.C. PAVEMENT, 9"-6"-9"
- ② EXISTING P.C.C. BASE COURSE WIDENING, 8"
- (3) EXISTING HMA SHOULDER, ± 9" (STD. 2239)
- \bigcirc EXISTING HMA SURFACE COURSES, TOTAL DEPTH = \pm 6"
- (5) EXISTING HMA ENTRANCE SURFACE APRON, VARIABLE DEPTH
- A PROPOSED HMA SHOULDERS, 6 1/2"
- B PROPOSED AGGREGATE WEDGE SHOULDER (AVG. DEPTH = 2")
- (D) PROPOSED AGGREGATE SURFACE COURSE, TYPE B (2" AVG. DEPTH)

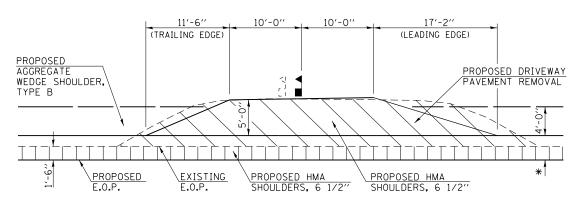
- * 3'-0" @ STA. 641+85.86 TO STA. 685+95.81 4'-0" @ STA. 685+95.81 TO END OF PROJECT
- * * 3'-0" @ STA. 641+85.86 TO STA. 685+95.81 2'-0" @ STA. 685+95.81 TO END OF PROJECT
- PROPOSED DRIVEWAY PAVEMENT REMOVAL
- PROPOSED BITUMINOUS SHOULDER
 REMOVAL (MILLING DEPTH = 6 1/2")
 TO BE INCLUDED IN THE COSTS FOR
 "EXCAVATING AND GRADING EXISTING
- PROPOSED BITUMINOUS SHOULDER REMOVAL
 (MILLING DEPTH = 6 1/2")
 TO BE INCLUDED IN THE COSTS FOR "EXCAVATING AND GRADING EXISTING SHOULDER"



PLAN VIEW - MAILBOX TURNOUT WITH LEADING P.E. ENTRANCE



PLAN VIEW - MAILBOX TURNOUT WITH TRAILING P.E. ENTRANCE



PLAN VIEW - MAILBOX TURNOUT WITHOUT ENTRANCE

LEGEND

* - 3'-0" @ STA. 641+85.86 TO STA. 685+95.81 4'-0" @ STA. 685+95.81 TO END OF PROJECT

PROPOSED BITUMINOUS SHOULDER REMOVAL
(MILLING DEPTH = 6 1/2")
TO BE INCLUDED IN THE COSTS FOR "EXCAVATING AND GRADING EXISTING SHOULDER"

RELOCATED EXISTING MAILBOX

EXISTING MAILBOX

FILE NAME =	USER NAME = sparksgw	DESIGNED -	RTS	REVISED -
c:\pw_work\pwidot\sparksgw\d0219881\D672	DRAWN -	RTS	REVISED -	
	PLOT SCALE = 40.0000 '/ in.	CHECKED -		REVISED -
Default	PLOT DATE = Apr-18-2014 02:01:00PM	DATE -	3-24-2014	REVISED -

STATE OF ILLINOIS						
DEPARTMENT OF TRANSPORTATION						

SCALE:

ENTRANCE DETAILS				F.A.P. RTE.	SECTION	COUNTY	TOTAL SHEETS	SHEET NO.		
						315	(123) I-1	MASON	64	36
								CONTRACT	NO.	72G93
	SHEET 1	OF 1	SHEETS	STA.	TO STA.	ILLINOIS FED. AID PROJECT				