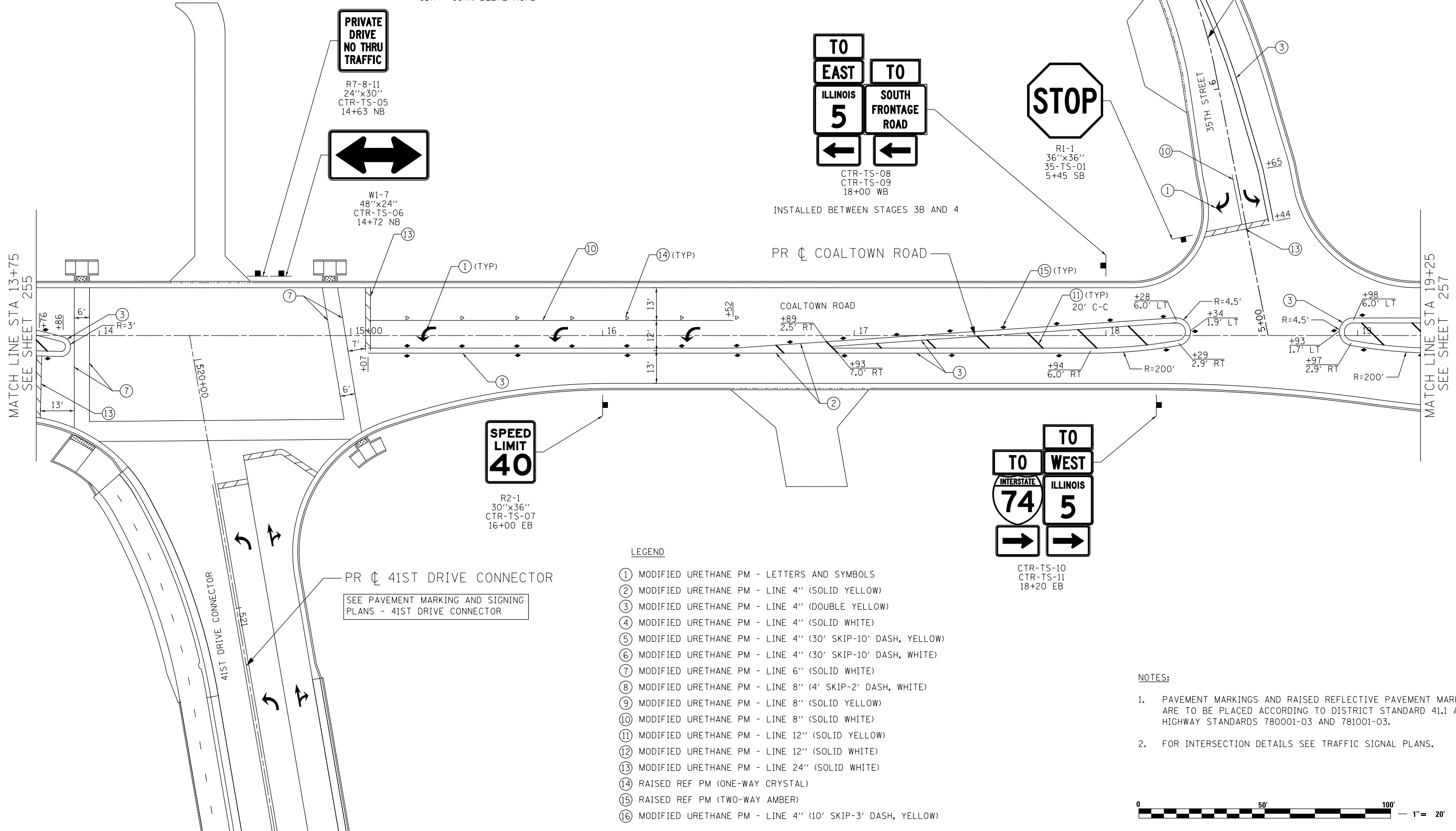




SIGN NAMING CONVENTION

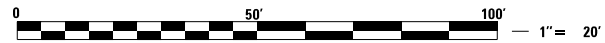
STREET	XX-XX-XX	SIGN NUMBER
35 - 35TH STREET		
38 - 38TH STREET		
40 - 40TH AVENUE		
41 - 41ST DRIVE CONNECTOR		
41AD - 41ST AVENUE DRIVE		
41ST - 41ST STREET		
CTR - COALTOWN ROAD		
JDR - JOHN DEERE ROAD		
		SUPPORT TYPE
		TS - TELESCOPING STEEL
		SP - SPECIAL
		WP - WOOD POST

PROJECT/IMPROVEMENT  
ENDS STA 6+50.00



- LEGEND
- ① MODIFIED URETHANE PM - LETTERS AND SYMBOLS
  - ② MODIFIED URETHANE PM - LINE 4" (SOLID YELLOW)
  - ③ MODIFIED URETHANE PM - LINE 4" (DOUBLE YELLOW)
  - ④ MODIFIED URETHANE PM - LINE 4" (SOLID WHITE)
  - ⑤ MODIFIED URETHANE PM - LINE 4" (30' SKIP-10' DASH, YELLOW)
  - ⑥ MODIFIED URETHANE PM - LINE 4" (30' SKIP-10' DASH, WHITE)
  - ⑦ MODIFIED URETHANE PM - LINE 6" (SOLID WHITE)
  - ⑧ MODIFIED URETHANE PM - LINE 8" (4' SKIP-2' DASH, WHITE)
  - ⑨ MODIFIED URETHANE PM - LINE 8" (SOLID YELLOW)
  - ⑩ MODIFIED URETHANE PM - LINE 8" (SOLID WHITE)
  - ⑪ MODIFIED URETHANE PM - LINE 12" (SOLID YELLOW)
  - ⑫ MODIFIED URETHANE PM - LINE 12" (SOLID WHITE)
  - ⑬ MODIFIED URETHANE PM - LINE 24" (SOLID WHITE)
  - ⑭ RAISED REF PM (ONE-WAY CRYSTAL)
  - ⑮ RAISED REF PM (TWO-WAY AMBER)
  - ⑯ MODIFIED URETHANE PM - LINE 4" (10' SKIP-3' DASH, YELLOW)

- NOTES:
1. PAVEMENT MARKINGS AND RAISED REFLECTIVE PAVEMENT MARKERS ARE TO BE PLACED ACCORDING TO DISTRICT STANDARD 41.1 AND HIGHWAY STANDARDS 780001-03 AND 781001-03.
  2. FOR INTERSECTION DETAILS SEE TRAFFIC SIGNAL PLANS.



**LE** LIN ENGINEERING, LTD.  
Consulting Engineers  
Springfield, Illinois

USER NAME = Plotted by LinZl	DESIGNED - RWK	REVISED -
	DRAWN - RWK	REVISED -
PLOT SCALE = 40.0000' / in.	CHECKED - ST	REVISED -
PLOT DATE = 3/11/2013	DATE - 3/11/2013	REVISED -

STATE OF ILLINOIS  
DEPARTMENT OF TRANSPORTATION

COALTOWN ROAD  
PAVEMENT MARKING AND SIGNING PLANS

SCALE: 1"=20' SHEET NO. 14 OF 19 SHEETS STA. 13+75 TO STA. 19+25

F.A.P. RTE.	SECTION	COUNTY	TOTAL SHEETS	SHEET NO.
595	(142-11R-1, 142-11B)	ROCK ISLAND	507	256
CONTRACT NO. 64B84				
FED. ROAD DIST. NO. 2 ILLINOIS FED. AID PROJECT				