

RESURFACING SCHEDULE										
STATION TO STATION			WIDTH	LENGTH	AREA	HMA SURFACE REMOVAL - BUTT JOINT	HMA SURFACE REMOVAL, 1 1/2"	POLY BIT. MATERIALS (PRIME COAT)	POLY HMA SURFACE CSE., MIX "E", N50 (1 1/2")	MATERIAL TRANSFER DEVICE
			FT	FT	SQ. YD.	SQ. YD.	SQ. YD.	TON	TON	TON
<b>OUTSIDE (DRIVING) LANE OF WB IL 8</b>										
271+00.00 (AH)	TO	285+07.50	12.3	1407.5	1923.6	28.0	1896.0	0.7	162.0	162.0
<b>IL 8 / BUS US 24 (McCLUGGAGE RD.)</b>										
493+36.00	TO	494+75.67	VARIES	VARIES	1064.0	74.0	990.0	0.4	89.0	89.0
<b>TOTAL</b>						<b>102</b>	<b>2886</b>	<b>1.1</b>	<b>251</b>	<b>251</b>

NOTES: BUTT JOINTS ARE 10 FEET LONG. THERE IS ONE 12.3 FOOT WIDE BUTT JOINT AT EACH END OF THE WORK ON IL 8 AND TWO BUTT JOINTS AT THE NORTH END OF McCLUGGAGE ROAD WORK. HMA SHOULDERS ON McCLUGGAGE ROAD SHALL BE MILLED AND OVERLAYED THE SAME AS THE PAVEMENT. THE QUANTITIES FOR THE SHOULDER WORK ARE INCLUDED IN THIS SCHEDULE. APPLICATION RATE FOR HMA SURFACE COURSE : 112 LBS. PER SQ. YD. PER INCH APPLICATION RATE FOR POLY BIT. MATERIALS PRIME COAT: 0.00034 TONS PER SQ. YD.

LOCATION	CONCRETE MEDIAN, TYPE SB 6.24	CONCRETE MEDIAN, TYPE SB 9.24	COMB CONC. CURB & GUTTER, TYPE B 6.24	CLASS SI CONCRETE (OUTLET)	PCC BASE COURSE WIDENING 11"	PCC SIDEWALK 4"
	SQ. FT.	SQ. FT.	FT	CU. YD.	SQ. YD.	SQ. FT.
<b>IL 8</b>						
STA. 271+00 TO STA. 283+80 LT						12,720
STA. 271+13 TO STA. 282+45.6 LT			1042.0			
STA. 283+98.22 TO STA. 283+45.36 LT (MEDIAN)		453.0				
<b>BUS. US 24</b>						
STA. 494+00 TO STA. 494+40.62 LT & RT (IN MEDIAN)				11.4		
STA. 494+13.7 TO IL 8 STA. 282+45.6 (AROUND RADIUS)			152.1			
STA. 494+33.62 TO STA. 494+69.01 RT (ISLAND)	586.2					
STA. 494+39.42 TO STA. 494+65.82 (MEDIAN)	521.1					
STA. 494+55.41 TO STA. 494+72.12 LT (ISLAND)	370.7					
STA. 493+86.7 TO IL 8 STA. 282+72.4 AROUND RADIUS					33.8	
STA. 494+19.15 TO STA. 494+69.91 (AROUND MEDIAN)					30.7	
STA. 494+28.35 TO STA. 494+65.07 RT (AROUND ISLAND)					74.3	
<b>TOTAL</b>	<b>1478</b>	<b>453</b>	<b>1194</b>	<b>11.4</b>	<b>139</b>	<b>12,720</b>