



CORRUGATED MEDIAN DETAIL

MEDIAN REMOVAL PARTIAL DEPTH

LOCATIONS TO BE DETERMINED BY ENGINEER

## **EXISTING CONDITIONS:**

- A PCC PAVEMENT, 10"
- B STABILIZED SUB-BASE, 4"
- © COMBINATION CONCRETE CURB AND GUTTER, TYPE B-6.24
- D STABILIZED MEDIAN 12"
- E COMBINATION CONCRETE CURB AND GUTTER, TYPE B-6.12
- F COMBINATION CONCRETE CURB AND GUTTER, TYPE M-2.12

ITEMS TO BE REMOVED

## PROPOSED IMPROVEMENTS:

- (1) PCC SURFACE REMOVAL (VARIABLE DEPTH), 1 1/2" TO 0" ON LOW SIDES OF PAVEMENT
- 2 POLYMERIZED HOT-MIX ASPHALT SURFACE COURSE, MIX "F", N90, 1 3/4"
- 3 POLYMERIZED LEVELING BINDER (MACHINE METHOD), IL-4.75, N50, 3/4"
- 4 MEDIAN REMOVAL PARTIAL DEPTH
- (5) COMBINATION CURB AND GUTTER REMOVAL AND REPLACEMENT (AS DETERMINED BY THE ENGINEER)

SEE PLANS AND DISTRICT ONE DETAIL SHEETS FOR PAVEMENT MARKING AND RAISED REFLECTIVE PAVEMENT MARKER PLACEMENT.

REFER TO DISTRICT ONE STANDARD HMA TAPER AT EDGE OF PCC PAVEMENT (BD33) FOR DETAILS

HOT-MIX ASPHALT MIXTURE REQUIREMENTS			
MIXTURE TYPE	AIR VOIDS @ Ndes		
POLYMERIZED HOT-MIX ASPHALT SURFACE COURSE, MIX "F", N90 (IL 9.5mm)	4% @ 90 GYR		
POLYMERIZED LEVELING BINDER (MACHINE METHOD), IL 4.75, N50	4% @ 50 GYR		
CLASS D PATCHES (HMA BINDER IL 19mm) 10" (IN THREE LIFTS)	4% @ 70 GYR		
PARTIAL DEPTH PATCHES (HMA BINDER 19mm) (3")	4% @ 70 GYR		

THE UNIT WEIGHT USED TO CALCULATE ALL HOT-MIX ASPHALT SURFACE MIXTURE A IS 112 LBS/SQ YD/IN.

THE "AC TYPE" FOR POLYMERIZED HMA MIXES SHALL BE "SBS/SBR PG 70-22" AND FOR NON-POLYMERIZED HMA THE "AC TYPE" SHALE BE "PG 64-22" UNLESS MODIFIED BY DISTRICT ONE SPECIAL PROVISIONS.

FOR "PERCENT OF RAP" SEE DISTRICT ONE SPECIAL PROVISIONS.

FILE NAME =	USER NAME = _USER_	DESIGNED - EF	REVISED ~	STATE OF ILLINOIS	IL 43 – 65th STREET TO 79th STREET			F.A.P.	SECTION	COUNTY TOTAL SHEET
\$FILEL\$		CHECKED - KS REVISED -	REVISED ~					348	2010-084-RS	COOK 27 4
	PLOT SCALE = 50.0000 '/ IN.		DEPARTMENT OF TRANSPORTATION	TYPICAL SECTIONS				CONTRACT NO. 60L78		
	PLOT DATE = 7/5/2011			SCALE: 50	SHEET NO. 1 OF 3 SHEETS ST	A. TO STA.		AID PROJECT		