October 25, 2016

SUBJECT: Various Routes

Section D9 Deck Seal 2017-1

Various Counties Contract No. 78546

Item No. 89, November 4, 2016 Letting

Addendum A

NOTICE TO PROSPECTIVE BIDDERS:

Attached is an addendum to the plans or proposal. This addendum involves revised and/or added material.

- 1. Replaced the Schedule of Prices
- 2. Revised sheets 2 and 3 of the Plans

Prime contractors must utilize the enclosed material when preparing their bid and must include any Schedule of Prices changes in their bidding proposal.

Bidders using computer-generated bids are cautioned to reflect any and all Schedule of Prices changes, if involved, into their computer programs.

Very truly yours,

Maureen M. Addis, P.E.

Acting Engineer of Design and Environment

By: Ted B. Walschleger, P. E.

Telfer abuchly . A.E.

Engineer of Project Management

cc: Jeffrey L. Keirn, Region 5, District 9; Tim Kell; Estimates

CWR/ck

ILLINOIS DEPARTMENT OF TRANSPORTATION SCHEDULE OF PRICES CONTRACT 78546 NUMBER -

State Job # - C-99-048-16

Project Number

Route

County Name - VARIOUS- -

*REVISED: OCTOBER 25, 2016

VARIOUS

Code - 0 - - District - 9 - -

Section Number - D9 DECK SEAL 2017-1

Item Number	Pay Item Description	Unit of Measure	Quantity	X	Unit Price	=	Total Price
X5870015	BR DK CONCRETE SEALER	SQ FT	651,383.000				
67100100	MOBILIZATION	L SUM	1.000				
70100310	TRAF CONT-PROT 701421	L SUM	1.000				
70100450	TRAF CONT-PROT 701201	L SUM	1.000				
*ADD 70100700	TRAF CONT-PROT 701406	L SUM	1.000				
70100820	TRAF CONT-PROT 701451	L SUM	1.000				

CONTRACT NUMBER	78546	
THIS IS THE TOTAL BID		\$

NOTES:

- 1. Each PAY ITEM should have a UNIT PRICE and a TOTAL PRICE.
- 2. The UNIT PRICE shall govern if no TOTAL PRICE is shown or if there is a discrepancy between the product of the UNIT PRICE multiplied by the QUANTITY.
- 3. If a UNIT PRICE is omitted, the TOTAL PRICE will be divided by the QUANTITY in order to establish a UNIT PRICE.
- 4. A bid may be declared UNACCEPTABLE if neither a unit price nor a total price is shown.