



City Summary Crash Report

1/1/2012 to 12/31/2012

City : Niantic | *See Notes at End of Report.

Niantic	Number Of Crashes							Injury Severity			
	Total	Fatal	Injury	Property Damage	Total Vehicles	Total Killed	Total Injured	A	B	C	O
WEATHER CONDITION											
Clear	5	0	2	3	7	0	2	1	1	0	4
TOTALS	5	0	2	3	7	0	2	1	1	0	4
TYPE OF CRASH											
Fixed Object	3	0	2	1	3	0	2	1	1	0	2
Parked Motor Vehicle	2	0	0	2	4	0	0	0	0	0	2
TOTALS	5	0	2	3	7	0	2	1	1	0	4



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	Total	Fatal	Injury	Property Damage	Total Vehicles	Total Killed	Total Injured	A	B	C	O	
CLASS OF CITY												
0 TO 2,500	5	0	2	3	7	0	2	1	1	0	4	
TOTALS	5	0	2	3	7	0	2	1	1	0	4	
ROAD SURFACE CONDITION												
Dry	4	0	1	3	6	0	1	1	0	0	4	
Unknown	1	0	1	0	1	0	1	0	1	0	0	
TOTALS	5	0	2	3	7	0	2	1	1	0	4	



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Niantic	Total	Number of Crashes				Total Vehicles	Total Total		Injury Severity			
		Fatal	Injury	Property Damage	Killed		Injured	A	B	C	O	
CLASS OF TRAFFICWAY												
County & Local Roads Rural		5	0	2	3	7	0	2	1	1	0	4
TOTALS		5	0	2	3	7	0	2	1	1	0	4
DAY OF WEEK												
Tuesday		1	0	1	0	1	0	1	1	0	0	0
Wednesday		1	0	0	1	2	0	0	0	0	0	1
Saturday		3	0	1	2	4	0	1	0	1	0	3
TOTALS		5	0	2	3	7	0	2	1	1	0	4



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	Total	Fatal	Injury	Property Damage	Total Vehicles	Total Killed	Total Injured	A	B	C	O	
TIME OF DAY												
01 AM	1	0	1	0	1	0	1	0	1	0	0	0
10 AM	1	0	0	1	2	0	0	0	0	0	0	1
6 PM	1	0	1	0	1	0	1	1	0	0	0	0
10 PM	2	0	0	2	3	0	0	0	0	0	0	3
TOTALS	5	0	2	3	7	0	2	1	1	0	0	4



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	Total	Fatal	Injury	Property Damage	Total Vehicles	Total Killed	Total Injured	A	B	C	O
LIGHT CONDITION											
Darkness	1	0	0	1	1	0	0	0	0	0	2
Darkness/ Lighted Road	1	0	1	0	1	0	1	0	1	0	0
Daylight	2	0	1	1	3	0	1	1	0	0	1
Unknown	1	0	0	1	2	0	0	0	0	0	1
TOTALS	5	0	2	3	7	0	2	1	1	0	4
ROAD DEFECTS											
No Defects	5	0	2	3	7	0	2	1	1	0	4
TOTALS	5	0	2	3	7	0	2	1	1	0	4



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	Total	Fatal	Injury	Property Damage	Total Vehicles	Total Killed	Total Injured	A	B	C	O
TRAFFIC CONTROL											
No Controls	4	0	2	2	6	0	2	1	1	0	2
Stop Sign/Flasher	1	0	0	1	1	0	0	0	0	0	2
TOTALS	5	0	2	3	7	0	2	1	1	0	4
ROADWAY FEATURE											
Not Applicable	5	0	2	3	7	0	2	1	1	0	4
TOTALS	5	0	2	3	7	0	2	1	1	0	4



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Niantic	Number Of Persons						Injury Severity				
	Total	Fatal	Injury	Property Damage	Total Vehicles	Total Killed	Total Injured	A	B	C	O
DRIVER CONDITION											
Alcohol Impaired	3	0	2	1	3	0	2	1	1	0	1
Normal	2	0	0	2	2	0	0	0	0	0	2
TOTALS	5	0	2	3	5	0	2	1	1	0	3



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Niantic	Number Of Persons							Injury Severity				
	Total	Fatal	Injury	Property Damage	Total Vehicles	Total Killed	Total Injured	A	B	C	O	
DRIVER AGE/GENDER												
17												
	Male	1	0	1	0	1	0	1	0	1	0	0
30-34												
	Female	2	0	0	2	2	0	0	0	0	0	2
35-39												
	Male	1	0	0	1	1	0	0	0	0	0	1
45-49												
	Male	1	0	1	0	1	0	1	0	0	0	0
TOTALS		5	0	2	3	5	0	2	1	1	0	3

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	Number Of Persons				Property Damage	Total Vehicles	Total Killed	Total Injured	Injury Severity			
	Total	Fatal	Injury						A	B	C	O

PEDALCYCLIST AGE/GENDER

Niantic	Number Of Vehicles				Property Damage	Total Vehicles	Total Killed	Total Injured	Injury Severity			
	Total	Fatal	Injury						A	B	C	O

VEHICLE DEFECTS

None	4	0	1	3	4	0	1	0	1	0	4
Unknown	3	0	1	2	3	0	1	1	0	0	0
TOTALS	7	0	2	5	7	0	2	1	1	0	4

VEHICLE TYPE

ATV	1	0	1	0	1	0	1	1	0	0	0
Motorcycle (Over 150cc)	1	0	0	1	1	0	0	0	0	0	0
Passenger	3	0	1	2	3	0	1	0	1	0	2
SUV	2	0	0	2	2	0	0	0	0	0	2
TOTALS	7	0	2	5	7	0	2	1	1	0	4

Notes

Calendar data selections include data based on the date of the crash. Year selections include data based on the Statistical year in which the crash was processed