



SCALE IN FEET



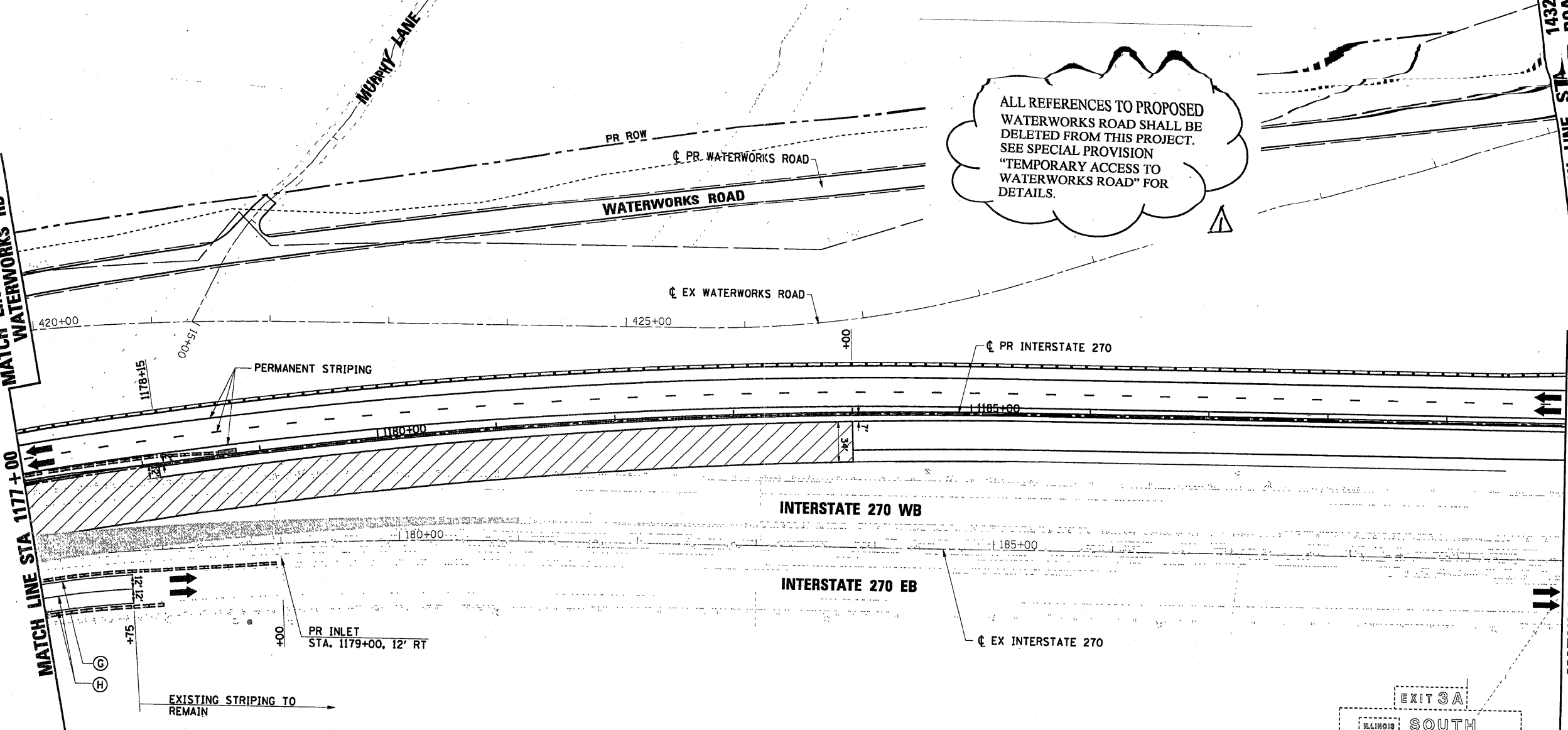
ALL REFERENCES TO PROPOSED WATERWORKS ROAD SHALL BE DELETED FROM THIS PROJECT. SEE SPECIAL PROVISION "TEMPORARY ACCESS TO WATERWORKS ROAD" FOR DETAILS.

MATCH LINE STA 1420+00 WATERWORKS RD

MATCH LINE STA 1432+00 WATERWORKS ROAD

MATCH LINE STA 1177+00

MATCH LINE STA 1190+00

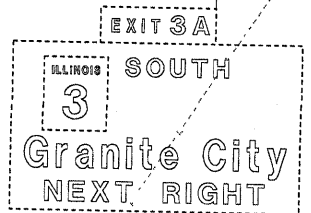


MOT PAVEMENT MARKING LEGEND

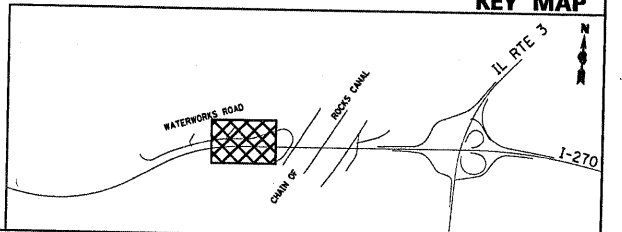
- | | |
|---|---|
| (A) TEMP PVT MK LINE 4 (SOLID YELLOW) | (I) EPOXY PVT MK LINE 4 (SKIP-DASH, WHITE, 10' DASH, 30' SKIP) |
| (B) TEMP PVT MK LINE 4 (SOLID WHITE) | (J) NOT USED |
| (C) TEMP PVT MK LINE 4 (SKIP-DASH, WHITE, 10' DASH, 30' SKIP) | (K) WET PAVT TAPE T3 4 (SOLID YELLOW) |
| (D) NOT USED | (L) WET PAVT TAPE T3 4 (SOLID WHITE) |
| (E) TEMP PVT MK LINE 24 (SOLID WHITE) | (M) WET PAVT TAPE T3 4 (SOLID WHITE) (SKIP-DASH, WHITE, 10' DASH, 30' SKIP) |
| (F) TEMP PVT MK LTR & SYM (SOLID WHITE) | (N) WET PAVT TAPE T3 6 (SOLID WHITE) |
| (G) EPOXY PVT MK LINE 4 (SOLID YELLOW) | (O) WET PAVT TAPE T3 24 (SOLID WHITE) |
| (H) EPOXY PVT MK LINE 4 (SOLID WHITE) | |

MOT LEGEND

- WORK ZONE AREA
 - WORK ZONE FOR TEMPORARY PAVEMENT CONSTRUCTION
 - COMPLETED TEMPORARY PAVEMENT IN PREVIOUS STAGES
 - IMPACT ATTENUATOR
 - DIRECTION OF TRAFFIC
 - TEMPORARY CONCRETE BARRIER
 - SIGN ON PORTABLE OR PERMANENT SUPPORT
 - TYPE III BARRICADES
 - TYPE II WITH STEADY BURNING MONODIRECTIONAL LIGHT *
 - MESSAGE BOARD
- * DRUM OR BARRICADE SPACING:
 50' C-C ON TANGENTS
 25' C-C ON TAPERS OR LANE SHIFTS
 12' C-C ON RADII'S OR RAMPS
 5' C-C FOR RAMP OR ROAD CLOSURES



KEY MAP



FILE NAME = D876A91-Sht-MOT04-04.dgn

USER NAME = malopez	DESIGNED - JC	REVISED - 1-01-11
PLOT SCALE = #SCALE#	DRAWN - BH	REVISED - 6/7/11 ADD. A
PLOT DATE = 3/16/2011	CHECKED -	REVISED -
	DATE -	REVISED -

STATE OF ILLINOIS
DEPARTMENT OF TRANSPORTATION

SUGGESTED MAINTENANCE OF TRAFFIC STAGE 4
INTERSTATE 270

SCALE: 1" = 50' SHEET NO. 4 OF 11 SHEETS STA. TO STA.

F.A.I. RTE.	SECTION	COUNTY	TOTAL SHEETS	SHEET NO.
270	60-1B-1	MADISON	712	162
CONTRACT NO. T6A91				
ILLINOIS FED. AID PROJECT				