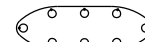
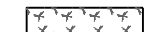



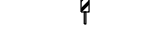

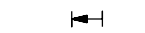





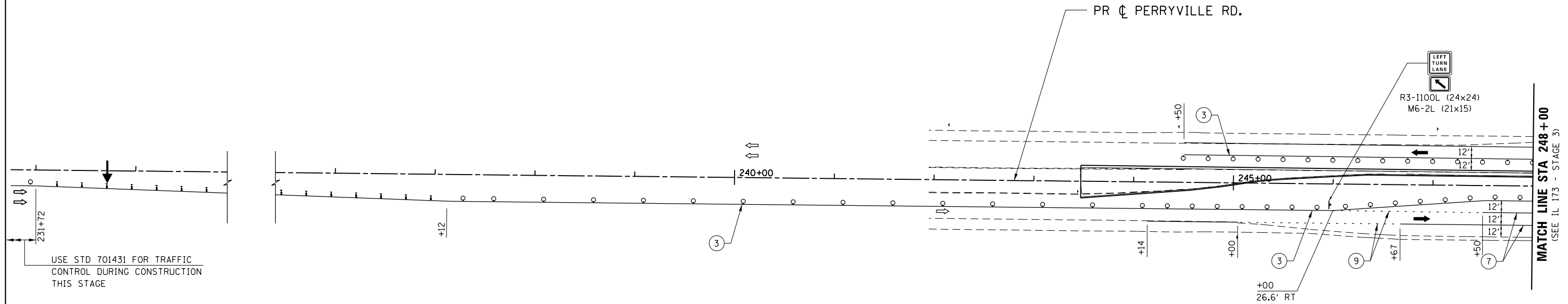


TEMPORARY STRIPING LEGEND

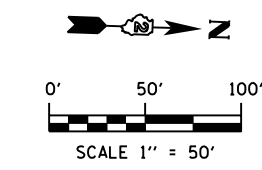
- ① PAVEMENT MARKING SYMBOL
- ② 4" SOLID WHITE EDGE LINE
- ③ 4" SOLID YELLOW EDGE LINE
- ④ 4" SOLID YELLOW DOUBLE CENTERLINE
- ⑤ 4" WHITE 30' SKIP 10' DASH
- ⑥ 4" YELLOW 30' SKIP 10' DASH
- ⑦ 8" SOLID WHITE LANE LINE
- ⑧ 8" WHITE 4' SKIP 2' DASH
- ⑨ 8" WHITE 6' SKIP 2' DASH
- ⑩ 24" SOLID WHITE STOP BAR
- ⑪ 12" SOLID WHITE DIAGONALS (ISLANDS)
- ⑫ 12" SOLID WHITE DIAGONALS, 20' C-C
- ⑬ 12" SOLID WHITE DIAGONALS, 30' C-C
- ⑭ 12" SOLID YELLOW DIAGONALS, 30' C-C
- ⑮ 12" SOLID WHITE DIAGONALS, 75' C-C
- ⑯ 12" SOLID YELLOW DIAGONALS, 75' C-C

SYMBOL LEGEND

-  WORK AREA (STAGE 3 & STAGE 6)
-  TEMPORARY PAVEMENT PLACED THIS STAGE
-  TEMPORARY PAVEMENT PLACED PREVIOUS STAGE
-  TEMPORARY PAVEMENT REMOVAL
-  TEMPORARY / EXISTING TRAFFIC FLOW
-  VERTICAL PANEL
-  DRUM OR TY II BARRICADE W/ STEADY BURN BI-DIRECTIONAL LIGHT
-  TY II DIRECTIONAL BARRICADE W/ STEADY BURN BI-DIRECTIONAL LIGHT
-  TYPE III BARRICADE WITH FLASHING BI-DIRECTIONAL LIGHT
-  TEMPORARY CONCRETE BARRIER
-  TEMPORARY IMPACT ATTENUATOR
-  TEMPORARY DITCH FLOW
-  ARROW BOARD



USE STD 701431 FOR TRAFFIC CONTROL DURING CONSTRUCTION THIS STAGE



FILE NAME = S:\Projects\2012\JOBS\12-95-S10006 Upchurch Loves Park 02 Ph. II\Cad\CADD Sheets\2007935TG.S3-Perryville.dwg
 MODEL = \$MODEL\$
 PLOT DRIVER = \$PLTDVRS\$



USER NAME = rgoertz	DESIGNED - RG	REVISED -
	DRAWN - TRF	REVISED -
PLOT SCALE = 100.0000' / in.	CHECKED - CMS	REVISED -
PLOT DATE = 7/26/2013	DATE - APRIL 30, 2013	REVISED -

**STATE OF ILLINOIS
DEPARTMENT OF TRANSPORTATION**

**STAGING PLAN - STAGE 3
PERRYVILLE ROAD**

SCALE: 1" = 50' SHEET NO. OF SHEETS STA. 239+50 TO STA. 248+00

F.A.P. RTE. 303	SECTION 129R	COUNTY WINNEBAGO	TOTAL SHEETS 968	SHEET NO. 323
CONTRACT NO. 64988				
FED. ROAD DIST. NO. 2 ILLINOIS FED. AID PROJECT				