



City Summary Crash Report

1/1/2011 to 12/31/2011

City : Astoria | *See Notes at End of Report.

Astoria	Number Of Crashes							Injury Severity			
	Total	Fatal	Injury	Property Damage	Total Vehicles	Total Killed	Total Injured	A	B	C	O
WEATHER CONDITION											
Clear	4	0	0	4	7	0	0	0	0	0	8
Rain	1	0	1	0	1	0	1	1	0	0	1
TOTALS	5	0	1	4	8	0	1	1	0	0	9
TYPE OF CRASH											
Angle	1	0	0	1	2	0	0	0	0	0	2
Fixed object	2	0	1	1	2	0	1	1	0	0	2
Rear end	1	0	0	1	2	0	0	0	0	0	3
Turning	1	0	0	1	2	0	0	0	0	0	2
TOTALS	5	0	1	4	8	0	1	1	0	0	9



City Summary Crash Report

1/1/2011 to 12/31/2011

City : Astoria | *See Notes at End of Report.

Astoria	Number Of Crashes							Injury Severity			
	Total	Fatal	Injury	Property Damage	Total Vehicles	Total Killed	Total Injured	A	B	C	O
CLASS OF CITY											
0 TO 2,500	5	0	1	4	8	0	1	1	0	0	9
TOTALS	5	0	1	4	8	0	1	1	0	0	9
ROAD SURFACE CONDITION											
Dry	4	0	0	4	7	0	0	0	0	0	8
Wet	1	0	1	0	1	0	1	1	0	0	1
TOTALS	5	0	1	4	8	0	1	1	0	0	9



City Summary Crash Report

1/1/2011 to 12/31/2011

City : Astoria | *See Notes at End of Report.

Astoria	Total	Number of Crashes				Total Vehicles	Total Total		Injury Severity			
		Fatal	Injury	Property Damage	Killed		Injured	A	B	C	O	
CLASS OF TRAFFICWAY												
County & Local Roads Rural		3	0	1	2	4	0	1	1	0	0	4
State Numbered Rural		2	0	0	2	4	0	0	0	0	0	5
TOTALS		5	0	1	4	8	0	1	1	0	0	9
DAY OF WEEK												
Wednesday		2	0	0	2	3	0	0	0	0	0	4
Thursday		2	0	1	1	3	0	1	1	0	0	3
Friday		1	0	0	1	2	0	0	0	0	0	2
TOTALS		5	0	1	4	8	0	1	1	0	0	9



City Summary Crash Report

1/1/2011 to 12/31/2011

City : Astoria | *See Notes at End of Report.

Astoria	Number Of Crashes							Injury Severity				
	Total	Fatal	Injury	Property Damage	Total Vehicles	Total Killed	Total Injured	A	B	C	O	
TIME OF DAY												
06 AM	1	0	0	1	2	0	0	0	0	0	0	2
1 PM	1	0	1	0	1	0	1	1	0	0	0	1
3 PM	2	0	0	2	3	0	0	0	0	0	0	3
5 PM	1	0	0	1	2	0	0	0	0	0	0	3
TOTALS	5	0	1	4	8	0	1	1	0	0	0	9



City Summary Crash Report

1/1/2011 to 12/31/2011

City : Astoria | *See Notes at End of Report.

Astoria	Number Of Crashes							Injury Severity			
	Total	Fatal	Injury	Property Damage	Total Vehicles	Total Killed	Total Injured	A	B	C	O
LIGHT CONDITION											
Darkness	1	0	0	1	2	0	0	0	0	0	2
Daylight	4	0	1	3	6	0	1	1	0	0	7
TOTALS	5	0	1	4	8	0	1	1	0	0	9
ROAD DEFECTS											
Construction zone	1	0	0	1	2	0	0	0	0	0	3
No defects	4	0	1	3	6	0	1	1	0	0	6
TOTALS	5	0	1	4	8	0	1	1	0	0	9



City Summary Crash Report

1/1/2011 to 12/31/2011

City : Astoria | *See Notes at End of Report.

Astoria	Number Of Crashes							Injury Severity			
	Total	Fatal	Injury	Property Damage	Total Vehicles	Total Killed	Total Injured	A	B	C	O
TRAFFIC CONTROL											
No controls	5	0	1	4	8	0	1	1	0	0	9
TOTALS	5	0	1	4	8	0	1	1	0	0	9
ROADWAY FEATURE											
Not Applicable	5	0	1	4	8	0	1	1	0	0	9
TOTALS	5	0	1	4	8	0	1	1	0	0	9



City Summary Crash Report

1/1/2011 to 12/31/2011

City : Astoria | *See Notes at End of Report.

Astoria	Number Of Persons				Property Damage	Total Vehicles	Total Killed	Total Injured	Injury Severity			
	Total	Fatal	Injury						A	B	C	O
DRIVER CONDITION												
Normal	8	0	1		7	8	0	1	1	0	0	7
TOTALS	8	0	1		7	8	0	1	1	0	0	7



City Summary Crash Report

1/1/2011 to 12/31/2011

City : Astoria | *See Notes at End of Report.

	Number Of Persons				Property Damage	Total Vehicles	Total Killed	Total Injured	Injury Severity			
	Total	Fatal	Injury						A	B	C	O

PEDALCYCLIST AGE/GENDER

Astoria	Number Of Vehicles				Property Damage	Total Vehicles	Total Killed	Total Injured	Injury Severity			
	Total	Fatal	Injury						A	B	C	O

VEHICLE DEFECTS

Brakes	1	0	1	0	1	0	1	1	0	0	1
None	4	0	0	4	4	0	0	0	0	0	4
Tires	1	0	0	1	1	0	0	0	0	0	1
Unknown	2	0	0	2	2	0	0	0	0	0	3
TOTALS	8	0	1	7	8	0	1	1	0	0	9

VEHICLE TYPE

Passenger	4	0	1	3	4	0	1	1	0	0	5
Pickup	4	0	0	4	4	0	0	0	0	0	4
TOTALS	8	0	1	7	8	0	1	1	0	0	9

Notes

Current year and previous year data are not yet complete and are subject to change as more information becomes available. Calendar date selections include data based on the date of the crash. Year selections include data based on the statistical year in which the crash was processed.