



City Summary Crash Report

1/1/2011 to 12/31/2011

City : Walnut | *See Notes at End of Report.

Walnut	Number Of Crashes							Injury Severity				
	Total	Fatal	Injury	Property Damage	Total Vehicles	Total Killed	Total Injured	A	B	C	O	
WEATHER CONDITION												
Clear	3	0	1	2	6	0	1	0	1	0	4	
Unknown	1	0	0	1	2	0	0	0	0	0	1	
TOTALS	4	0	1	3	8	0	1	0	1	0	5	
TYPE OF CRASH												
Parked motor vehicle	3	0	1	2	6	0	1	0	1	0	2	
Turning	1	0	0	1	2	0	0	0	0	0	3	
TOTALS	4	0	1	3	8	0	1	0	1	0	5	



City Summary Crash Report

1/1/2011 to 12/31/2011

City : Walnut | *See Notes at End of Report.

Walnut	Number Of Crashes							Injury Severity				
	Total	Fatal	Injury	Property Damage	Total Vehicles	Total Killed	Total Injured	A	B	C	O	
CLASS OF CITY												
0 TO 2,500	4	0	1	3	8	0	1	0	1	0	5	
TOTALS	4	0	1	3	8	0	1	0	1	0	5	
ROAD SURFACE CONDITION												
Dry	2	0	1	1	4	0	1	0	1	0	1	
Unknown	2	0	0	2	4	0	0	0	0	0	4	
TOTALS	4	0	1	3	8	0	1	0	1	0	5	



City Summary Crash Report

1/1/2011 to 12/31/2011

City : Walnut | *See Notes at End of Report.

Walnut	Total	Number of Crashes				Total Vehicles	Total Total		Injury Severity			O
		Fatal	Injury	Property Damage	Killed		Injured	A	B	C		
CLASS OF TRAFFICWAY												
County & Local Roads Rural		4	0	1	3	8	0	1	0	1	0	5
TOTALS		4	0	1	3	8	0	1	0	1	0	5
DAY OF WEEK												
Sunday		1	0	0	1	2	0	0	0	0	0	1
Monday		1	0	1	0	2	0	1	0	1	0	0
Wednesday		1	0	0	1	2	0	0	0	0	0	1
Thursday		1	0	0	1	2	0	0	0	0	0	3
TOTALS		4	0	1	3	8	0	1	0	1	0	5



City Summary Crash Report

1/1/2011 to 12/31/2011

City : Walnut | *See Notes at End of Report.

Walnut	Number Of Crashes							Injury Severity				
	Total	Fatal	Injury	Property Damage	Total Vehicles	Total Killed	Total Injured	A	B	C	O	
TIME OF DAY												
02 AM	1	0	1	0	2	0	1	0	1	0	0	0
Noon	2	0	0	2	4	0	0	0	0	0	0	4
10 PM	1	0	0	1	2	0	0	0	0	0	0	1
TOTALS	4	0	1	3	8	0	1	0	1	0	0	5



City Summary Crash Report

1/1/2011 to 12/31/2011

City : Walnut | *See Notes at End of Report.

Walnut	Number Of Crashes							Injury Severity			
	Total	Fatal	Injury	Property Damage	Total Vehicles	Total Killed	Total Injured	A	B	C	O
LIGHT CONDITION											
Darkness	1	0	1	0	2	0	1	0	1	0	0
Daylight	2	0	0	2	4	0	0	0	0	0	4
Unknown	1	0	0	1	2	0	0	0	0	0	1
TOTALS	4	0	1	3	8	0	1	0	1	0	5
ROAD DEFECTS											
No defects	2	0	1	1	4	0	1	0	1	0	1
Unknown	2	0	0	2	4	0	0	0	0	0	4
TOTALS	4	0	1	3	8	0	1	0	1	0	5



City Summary Crash Report

1/1/2011 to 12/31/2011

City : Walnut | *See Notes at End of Report.

Walnut	Number Of Crashes							Injury Severity			
	Total	Fatal	Injury	Property Damage	Total Vehicles	Total Killed	Total Injured	A	B	C	O
TRAFFIC CONTROL											
No controls	3	0	1	2	6	0	1	0	1	0	4
unknown	1	0	0	1	2	0	0	0	0	0	1
TOTALS	4	0	1	3	8	0	1	0	1	0	5
ROADWAY FEATURE											
Not Applicable	4	0	1	3	8	0	1	0	1	0	5
TOTALS	4	0	1	3	8	0	1	0	1	0	5



City Summary Crash Report

1/1/2011 to 12/31/2011

City : Walnut | *See Notes at End of Report.

Walnut	Number Of Persons							Injury Severity			
	Total	Fatal	Injury	Property Damage	Total Vehicles	Total Killed	Total Injured	A	B	C	O
DRIVER CONDITION											
Normal	4	0	1	3	4	0	1	0	1	0	3
Other/unknown	1	0	0	1	1	0	0	0	0	0	1
TOTALS	5	0	1	4	5	0	1	0	1	0	4



City Summary Crash Report

1/1/2011 to 12/31/2011

City : Walnut | *See Notes at End of Report.

	Number Of Persons				Property Damage	Total Vehicles	Total Killed	Total Injured	Injury Severity			
	Total	Fatal	Injury						A	B	C	O

PEDALCYCLIST AGE/GENDER

Walnut	Number Of Vehicles				Property Damage	Total Vehicles	Total Killed	Total Injured	Injury Severity			
	Total	Fatal	Injury						A	B	C	O

VEHICLE DEFECTS

None	2	0	0	2	2	0	0	0	0	0	1
Unknown	6	0	2	4	6	0	1	0	1	0	4
TOTALS	8	0	2	6	8	0	1	0	1	0	5

VEHICLE TYPE

Passenger	2	0	1	1	2	0	1	0	1	0	0
Pickup	2	0	1	1	2	0	0	0	0	0	1
Unknown/NA	1	0	0	1	1	0	0	0	0	0	1
Van/mini van	3	0	0	3	3	0	0	0	0	0	3
TOTALS	8	0	2	6	8	0	1	0	1	0	5

Notes

Current year and previous year data are not yet complete and are subject to change as more information becomes available. Calendar date selections include data based on the date of the crash. Year selections include data based on the statistical year in which the crash was processed.