December 30, 2009

SUBJECT: Various Routes

Section D1 Sign Overlay 2010-10

Various Counties Contract No. 46072

Item No. 121, January 15, 2010 Letting

Addendum A

NOTICE TO PROSPECTIVE BIDDERS:

Attached is an addendum to the plans or proposal. This addendum involves revised and/or added material.

- 1. Replaced the Schedule of Prices.
- Revised Sheet 2 of the Plans.

Prime contractors must utilize the enclosed material when preparing their bid and must include any Schedule of Prices changes in their bidding proposal.

Bidders using computer-generated bids are cautioned to reflect any and all Schedule of Prices changes, if involved, into their computer programs.

Very truly yours,

Charles Ingersoll, Chief Bureau of Design and Environment

By: Ted B. Walschleger, P. E.

Tett Delsely . A.E.

Engineer of Project Management

cc: Diane O'Keefe, Region 1, District 1; Mike Renner; R.E. Anderson; Estimates

TBW:MS:jc

Page 1 12/30/2009

ILLINOIS DEPARTMENT OF TRANSPORTATION SCHEDULE OF PRICES CONTRACT NUMBER - 46072

State Job # - C-60-010-10

PPS NBR - 0-01566-0000 Project Number Route

County Name - VARIOUS - VARIOUS

Code - 0 - - District - 1 - -

* REVISED : DECEMBER 30, 2009

Section Number - D 1 SIGN OVERLAY 2010-10

Item Number	Pay Item Description	Unit of Measure	Quantity	X	Unit Price	=	Total Price
* X0325702	NIGHT WORK ZONE LIGHT	L SUM	1.000				
67100100	MOBILIZATION	L SUM	1.000				
70101700	TRAF CONT & PROT	L SUM	1.000				
72000300	SIGN PANEL T3	SQ FT	15,600.000				
72100100	SIGN PANEL OVERLAY	SQ FT	12,000.000				
72400900	REMOV SIGN PANEL	EACH	120.000				

Various Routes
D 1 SIGN OVERLAY 2010-10
Various Counties
Sheet 2 of 6
Contract No. 46072

SUMMARY OF QUANTITIES

URBAN 100% STATE	SFTY-1D QUANTITY	/	-	15,600	12,000	120	
	UNIT	MUS J	L SUM	SQ FT	SQ FT	EACH	L SUM
	TEM	MOBILIZATION	TRAFFIC CONTROL AND PROTECTION	SIGN PANEL - TYPE 3	SIGN PANEL OVERLAY	72400900 REMOVE SIGN PANEL	(X0325702 NIGHTTIME WORK ZONE LIGHTING
	CODE NUMBER	67100100	70101700	72000300	72100100	72400900	√ (X032570

A Rev. 12-29-09